



This table contains model K-12 curricular pathways for computer science and digital productivity

Computer science curriculum

Ages 5 – 10

Ages 11 – 14

Ages 15 – Above

<p>In School Curriculum</p>	<p>Code.org CS Fundamentals Introduces students to computational thinking, problem solving, programming concepts and digital citizenship.</p> <p>Computing with Minecraft Provide students with hands-on coding experience, self-directed projects to apply their new skills in creative ways, and assessments to test their knowledge and skill development.</p>	<p>Microsoft MakeCode Brings CS to life for all students with fun projects, immediate results, and both block and text editors for learners at different levels.</p> <p>Code.org CS Discoveries Introductory course empowers students to engage with CS as a medium for creativity, communication, problem solving, and fun.</p> <p>Coding with Minecraft This course builds on the popularity of Minecraft, introducing students to core computer programming concepts and computational thinking skills. Can be adapted to cover a broad range of curriculum subjects.</p>	<p>TEALS Introduction to Computer Science This is a broad-based intro class that uses Snap! visual programming language to introduce students to computational thinking.</p> <p>Code.org CS Principles This course covers many topics including the Internet, Big Data and Privacy, Programming and Algorithms.</p> <p>TEALS AP CS A Introduces students to computer science using the industry-standard Java programming language and presents fundamental topics that include problem solving.</p>
<p>Out of School Curriculum</p>	<p>Code.org CS Fundamentals Introduces students to computational thinking, problem solving, programming concepts and digital citizenship.</p>	<p>Microsoft MakeCode Brings CS to life for all students with fun projects, immediate results, and both block and text editors for learners at different levels.</p>	<p>Build Your First WebApp on MVA Students learn basic web technologies and get ready to build a full-stack web app of their own.</p> <p>edX CS Courses Online courses from top institutions including Harvard, MIT and Microsoft. Topics include artificial intelligence, cyber security, software engineering, and big data.</p>
<p>Unplugged Curriculum</p>	<p>Code.org CS Fundamentals Unplugged and CS Unplugged Introduces students to the fundamentals of computer science, whether you have computers in your classroom or not.</p>		

Digital productivity curriculum

<p>Microsoft Digital Literacy Free online classes in the fundamentals of computer basics, internet usage, productivity, security, privacy and more.</p>	<p>Microsoft Office 365 Training Center Training and tutorials for Microsoft Excel, OneNote, Outlook, PowerPoint, Word, and OneDrive to help learners improve their productivity skills.</p>	<p>Microsoft Professional Program in IT Support This program covers a wide set of skills that prepare students to work as Tier 1 IT support professionals.</p>
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Requires Minecraft Education Edition license: <https://education.minecraft.net/get-started/>

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For more information on the curriculum go to www.microsoft.com/digitalskills

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